

TARGET GROUP: Local Interagency Coordinating Council (LICC)- AREA III Korea

PURPOSE: Information exchange: Community Achievements/ Community Future Offerings

Facilitate coordination: Community Participation

Program planning and quality: Community questions/concerns.

**DATE & TIME: July 29, 2025; 1000** 

**LOCATION:** Humphreys Hub (BLDG 501)

ATTENDANCE: EFMP (Osan and Humphreys), EDIS, (DODEA personnel summer break), parents (3). Ratio 3:3 Organization = 50%

Agenda Item		Member Lead	Content for Discussion	Notes: info needed for next meeting, decisions made, etc.
1.	Welcome and Introductions	Joel Black	Welcome and Mission of LICC.	V
2.	Information Exchange	Whole Group Discussion	What went well and lessons learned.  • Spring/Winter Play Group  • Wiggles N Giggles	Wiggles and Giggles is every 1st and 3rd Wed  Sensory Locker – make sure to request EFMP navigator so are directed appropriately by ACS AFN and EDIS FB page for increased awareness of EDIS – prior community concern. Osan Town hall and flyers in community  New K-16 groups. Many group opportunities and Families encouraged to attend for developing skills and community.  Osan Sensory Library time 1000 on Fridays as an additional offering.
			<ul> <li>Winter/Spring Plans</li> <li>Fall Play-N-Learn</li> <li>Wiggles-and-Giggles</li> <li>K-16 Play-N-Learn</li> <li>Sensory Locker</li> <li>Romp&amp;Stomp, Adore&amp;Explore</li> <li>July 4<sup>th</sup> celebration</li> <li>AFN and EDIS FB page</li> <li>EFMP Mindfulness</li> <li>1-2-3 Magic</li> <li>Craft with Navigator</li> </ul>	
3.	Coordination		Organizational and Community Concerns?	Attending Play-N-Learn after 3 offered for a short time to transition to other groups.
4.	Program Planning and Quality Oversight	Whole group Discussion		Request an Osan calendar for their groups (ACS Humphreys has a calendar)  Splash pad at Humphreys outdoor pool has been a good place for our
				EFMP families.
5.	Closing Remarks and next LICC	Joel Black	Next meet: Tues Oct 7, 2025  • BLDG 501 (ACS Annex)  • 1000-1100	