







# TASK: CONDUCT AN ATTACK BY FIRE

TASK NUMBER 07-PLT-1256 AO APRIL 2020

FINAL GRADE:                      **GO**                                      **NO GO**                                      (Circle One)

PERFORMANCE MEASURES:	GO	NOGO	N/A
1. Squad moves tactically from assembly area to the LD on time.			
2. Squad gains and maintains contact. The Squad maneuvers from the LD to the PLD to gain and maintain contact by using the appropriate movement techniques based on METT-TC.			
3. Incorporates fires to facilitate movement.			
4. Uses Avenues of Approach that avoid strong enemy defenses.			
5. Uses cover and concealment.			
6. Uses indirect fires in support of movement and maneuver.			
7. Squad leadership conducts a reconnaissance.			
<b>8. Squad establishes security at the ABF position and pinpoints the OBJ.</b>			
9. Selects ABF position that maximizes observation and fields of fire. SL uses restricted fire lines			
10. Selects ABF position that identifies key terrain that denies enemy the ability to maneuver.			
11. Squad can locate obstacles on the OBJ from the ABF position.			
12. ABF position offers adequate cover and concealment.			
13. ABF position covers enemy forces AA.			
14. Squad leaves security and surveillance elements at the ABF position to provide updates prior to occupation.			
15. Squad returns to original position of moves to the PLs location.			
16. Squad Leader adjusts the ABF plan as necessary.			
17. Squad conducts tactical movement to the ABF position			
18. Squad uses correct formations and movement techniques.			
19. Squad uses covered and concealed routes to prevent the enemy from effectively engaging the Squad.			
20. Squad maintains 360-degree security during movement.			
<b>21. Squad occupies ABF position.</b>			
<b>22. Squad confirms TRPs, sectors of fire, and firing positions.</b>			
23. Squad scans sectors of fire as designated by the Squad Leader.			
24. Squad observes the designated EAs or sectors of responsibility by detecting all enemy IVO EA or sectors of fire.			
<b>25. Squad initiates ABF massing direct and indirect fires to destroy, suppress, or fix the enemy.</b>			
26. Squad maneuvers to alternate positions to maintain effective fires on the enemy.			
27. Squad shifts, refocuses, and distributes direct and indirect fires to destroy the enemy.			
<b>28. Squad leader directs the ABF until all enemy elements are destroyed, fixed, suppressed or neutralized and ceases or shifts fires to facilitate the movement of friendly elements or when target effects are achieved.</b>			

**TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (20/25).**

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## TASK: CONTROL MOVEMENT OF A FIRE TEAM

TASK NUMBER 071-326-5605 AO FEBRUARY 2020

FINAL GRADE: **GO** **NO GO** (Circle One)

PERFORMANCE MEASURES:	GO	NOGO	N/A
1. Prepare team for movement			
2. TL issues order to team members			
3. TL maintains visual, radio, or digital contact with Squad Leader			
4. TL controls the desired interval between fire team and team members			
5. TL identifies next movement destination and leads the team to the destination through the terrain that offers the best cover and concealment			
6. Team maintains noise and light discipline			
9. Team adjusts movement technique as necessary to provide greater security as probability of enemy contact increases.			
10. Team employs traveling techniques as ordered and assumes correct order of march as directed by the Squad Leader.			
11. Team initiates battle drills as required			
12. Team uses IMTs, buddy team, and fire team movement techniques during enemy contact as required			
13. Maintains visual contact between lad and trail elements.			
14. Employs traveling over watch as ordered.			
15. Employs bounding over watch as ordered.			
16. Employs successive bounds as ordered.			
<b>17. The Squad successfully moves to the designated point specified in the OPORD.</b>			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (11/15).

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## TASK: ESTABLISH AN OBJECTIVE RALLY POINT

TASK NUMBER: 071-720-0006 (ESTABLISH A PATROL BASE OR OBJECTIVE RALLY POINT) - AO JUNE 2016

FINAL GRADE: **GO** **NO GO** (Circle One)

PERFORMANCE MEASURES:	GO	NOGO	N/A
1. SL halts the element prior to occupying the ORP.			
<b>2. SL assesses the terrain, location, and site suitability before confirming ORP.</b>			
3. SL directs security element to clear through the ORP and establish security.			
4. SL designates the 6 o'clock position and places personnel at the position.			
5. SL ensures the legs of the ORP are understood by subordinate leaders.			
<b>6. SL oversees perimeter adjustment and confirms security status.</b>			
7. SL ensures that machine guns are placed IAW SOP and avenues of approach.			
<b>8. SL confirms location of OBJ in relation to ORP with subordinate leaders.</b>			
9. SL prepares leader's recon element for departure from ORP.			
<b>10. SL issues 5 point contingency plan (GOTWA) to TLs prior to departure.</b>			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (7/10).

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## TASK: CONDUCT A LEADER'S RECON

TASK NUMBER: 071-410-0010 (CONDUCT A LEADER'S RECON) - AO JUNE 2016

FINAL GRADE: **GO** **NO GO** (Circle One)

PERFORMANCE MEASURES:	GO	NOGO	N/A
1. SL conducts a map check to determine route and direction of leader's recon.			
2. SL identifies all members of the leader's recon element prior to departing ORP.			
<b>3. SL issues the GOTWA to the TL.</b>			
4. SL moves to the OBJ with leader's recon element without being detected.			
<b>5. SL pinpoints the objective during the leader's recon.</b>			
6. SL identifies covered and concealed routes to the objective.			
7. SL identifies overwatch position for S&O team and gives guidance.			
8. SL identifies enemy positions and personnel on the objective.			
9. SL identifies any obstacles on the objective.			
10. SL returns to the ORP and shares information with subordinate leaders.			
<b>11. SL completes the plan after incorporating information from leader's recon.</b>			
12. SL prepares the Squad to move out to the objective.			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (8/12).

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## TASK: REACT TO CONTACT

TASK NUMBER: 07-3-D9501 (REACT TO DIRECT FIRE CONTRACT) - AO JUNE 2016

FINAL GRADE: GO NO GO (Circle One)

### PERFORMANCE MEASURES:

	GO	NOGO	N/A
1. SL directs Squad to return fire and assume covered and concealed positions.			
2. SL / HQ element moves to the element in contact with one machine gun team.			
3. SL determines if the Squad can achieve fire superiority over enemy.			
<b>4. SL analyzes the situation based on the following:</b> Location of enemy position and obstacles Size of the enemy force engaging the unit Vulnerable flanks Covered and concealed flanking routes			
<b>5. SL directs the element to perform one of the following COAs:</b> Assault through enemy position Bypass enemy position Break contact			
<b>6. SL controls the Squad through the execution of determined COA.</b>			
7. SL consolidates and reorganizes the element after contact is complete.			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (5/7).

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## TASK: BREAK CONTACT

TASK NUMBER: 07-3-D9505 (BREAK CONTACT) - AO JUNE 2016

FINAL GRADE: GO NO GO (Circle One)

### PERFORMANCE MEASURES:

	GO	NOGO	N/A
1. SL designates support by fire element to support bounding of adjacent element.			
2. SL designates position for bounding element to occupy overwatch position.			
3. SL utilizes indirect fires to suppress the enemy if required.			
4. SL ensures bounding element is in overwatch position.			
5. SL signals support by fire element to bound to designated position.			
<b>6. SL ensures that elements are bounding while enemy is suppressed.</b>			
7. SL ensures the Squad bounds until outside of contact with enemy.			
8. SL changes direction of bounding in order to mitigate indirect fire threat.			
<b>9. SL consolidates and reorganizes the Squad and receives reports from squads.</b>			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (7/9).

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## TASK: CONDUCT AN AMBUSH

TASK NUMBER: 071-450-0041 (CONDUCT A POINT AMBUSH) - AO DECEMBER 2018

FINAL GRADE: GO NO GO (Circle One)

### PERFORMANCE MEASURES:

	GO	NOGO	N/A
1. Squad departs the ORP and moves to designated positions.			
2. Positions early warning detection devices first, if available.			
3. Secures flanks of the ambush site and provides detection and early warning of enemy approach.			
4. Ensures coverage of dismounted avenues of approach to the ambush site.			
5. Observes noise and light discipline.			
6. Designates individual sectors of observation and fire and emplaced sector stakes.			
<b>7. Directs the emplacement of Claymore mines, antitank mines, and obstacles as the enemy situation dictated.</b>			
8. Checks positions from the enemy's side to verify concealment, if possible.			
9. Positions teams for best control.			
10. Squad leader is informed when positions are established.			
11. Maintains communication with SL leadership.			
12. When the security forces are in position, or on the Squad leaders order, the support and assault force leaders move their force from the ORP and occupy their positions.			
13. Moves tactically to and occupies the positions.			
14. SL ensures subordinate leaders position themselves for mission command.			
15. SL monitors use of target acquisition and night vision devices.			
16. SL receives reports when all positions are established.			
17. Security force detects the enemy and alerts the Squad leader.			
18. Reports the size of the target and direction of movement.			
19. Reports any special weapons or equipment carried.			
20. SL assesses the situation to determine if the ambush should be executed.			
21. SL initiates the ambush or authorizes a subordinate to initiate the ambush.			
<b>22. Initiates ambush with most casualty producing weapon, medium machine gun fire, or the detonation of mines and explosives.</b>			
23. Ensures assault and support forces deliver accurate fire. All weapons engage targets suitable to their characteristics.			
24. SL uses the security forces to block enemy attempts to maneuver and engage the ambush forces, prevent enemy reinforcements in the kill zone, and to block escape from the kill zone.			
25. Uses supporting indirect fire to support the ambush.			
26. Signals shifting/ceasing of all fires using communications systems or other tactical means.			
27. SL order assault force to assault the OBJ before it can react effectively.			
<b>28. Kills or captures enemy forces.</b>			
29. Destroys or captures enemy equipment and document, within leaders intent.			
30. Assault force clears through and establishes local security beyond the kill zone.			
31. SL reports ambush complete and clearing the OBJ to higher HQ.			
32. Uses the support position to cover the withdrawal of the assault force.			
33. Uses planned indirect fire to complete the destruction of the enemy, as necessary.			
34. Withdraws to the ORP, if planned.			

TASKS LISTED IN BOLD ARE CRITICAL TASKS AND MUST BE COMPLETED TO PASS EVALUATION.  
GO REQUIRES 70% COMPLETION OF GRADED PERFORMANCE MEASURES (25/36).

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Final Comments: \_\_\_\_\_

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