## Walk-In Transactions

The following Army Training Devices are the only items that are considered for walk-in transactions; not to exceed the quantity listed by line item. Units are only authorized one walk-in transaction, per unit, per day. No appointment or memo is required for issue or turn-in.

- 1. Rescue randy/combat dummy (4 ea.)
- 2. Suicide/ Bomb Vest (4 ea.)
- 3. Casket (2 ea.)
- 4. Flag (2 ea.)
- 5. Moulage set (4 ea.)
- 6. Chemical grenade kit (4 ea.)
- 7. BFA/ attach/ barrel (10 ea.)
- 8. OPFOR clothing/woodland set (10 ea.)
- 9. PMI equipment (10 ea.)
- 10. Pugil set (10 ea.)
- 11. UXO (10 ea.)
- 12. Escalation of force kit (5 items in the kit)
- 13. Javelin, MSR (4 ea.)
- 14. M18A1 claymore mine (10 ea.)
- 15. IED kit (3 ea.)
- 16. First aid items (10 ea.)
- 17. GTA (s)
- 18. Dummy weapons (30 ea.)\*\*
- 19. Islamic clothing men and women (10 sets)\*\*
- 20. PT Clock (1 ea.)
- 21. Training- Diazepam / Nerve Agent Injector (10 ea.)

<sup>\*\*</sup>exceptions: stand-alone items only, no other walk-in items issued. (unit can get either 30 M4's or 10 sets of Islamic clothing)